## iMinds Lessons: Gambling Literacy, Grade 10



\*ELA: English Language Arts

SS: Social Studies

CR: Creative Writing, Composition, Spoken language

LESSONS	THEMES/TOPICS	GRADE LEVEL	SUBJECTS*	STIMULI	HANDOUTS	COMPETENCIES/ SKILLS
<u>Examining</u> <u>Gambling</u>	<ul> <li>Media influence on gambling</li> <li>Critical thinking &amp; advertising</li> <li>Gambling awareness &amp; society</li> </ul>	10,11,12	• Eng • Media	<ul> <li>Images from gambling-related media ads</li> <li>Website: "Game Sense"</li> </ul>	<ul> <li>Images from gambling-related media ads</li> <li>Website: "Game Sense"</li> </ul>	<ul> <li>Assessing gambling's cultural &amp; health impacts</li> <li>Considering social discourses on gambling risks</li> <li>Developing personal &amp; social responsibility skills</li> <li>Comprehending and analyzing various texts</li> <li>Applying critical &amp; creative thinking strategies</li> <li>Making personal connections to text and world</li> </ul>
<u>Gambling and</u> <u>Stigma</u>	<ul> <li>Stigma and self- perception</li> <li>Social judgment</li> <li>The importance of support and understanding</li> </ul>	10	• SS	<ul> <li>Video: Khan academy about stigma</li> <li>Research report: The stigma of problem gambling</li> </ul>	<ul> <li><u>Video: Khan</u> <u>academy about</u> <u>stigma</u></li> <li><u>Research report:</u> <u>The stigma of</u> <u>problem gambling</u></li> </ul>	<ul> <li>Link between gambling and culture</li> <li>Understanding social discourses</li> <li>Developing personal skills</li> <li>Ethical judgments</li> </ul>
<u>Gambling in</u> <u>Canada</u>	<ul> <li>Historical evolution of gambling</li> <li>Gambling in Canadian society</li> <li>Social and cultural perspectives on gambling</li> <li>Economic and social Impacts of gambling</li> </ul>	10	• SS	• <u>Statistical table</u>	• <u>Statistical table</u>	<ul> <li>Managing personal behaviour and choices</li> <li>Cause and Consequence evaluation</li> <li>Understanding the impact of gambling</li> <li>Personal and social reflection skills</li> </ul>

## iMinds Lessons: Gambling Literacy, Grade 10



LESSONS	THEMES/TOPICS	GRADE LEVEL	SUBJECTS*	STIMULI	HANDOUTS	COMPETENCIES/ SKILLS
<u>Horse Racing</u>	<ul> <li>Decision-making</li> <li>Empathy</li> <li>Government policy analysis</li> <li>Risk awareness</li> </ul>	7,8,9,10	• SS	<ul> <li><u>Video: 2019</u> <u>Kentucky derby</u></li> <li>History of horse racing</li> <li><u>BC government</u> website: Where the money goes</li> </ul>	<ul> <li><u>Video: 2019</u></li> <li><u>Kentucky derby</u></li> <li>Included at the end of the lesson</li> <li><u>BC government</u> website: Where the money goes</li> </ul>	<ul> <li>Thinking critically about games</li> <li>Developing ethical judgment</li> <li>Developing awareness on social discourses &amp; risk distribution</li> </ul>
<u>How Much Land</u> <u>Does a Man</u> <u>Need?</u>	<ul> <li>Temptation and moral choices</li> <li>Greed</li> <li>Motivation</li> <li>Distribution of wealth</li> <li>Risk/uncertainty</li> <li>Consequences</li> <li>Materialism vs. simplicity</li> <li>Selfishness</li> </ul>	6,7,8,9, 10,11,12	• ELA	<ul> <li>Novel: How Much Land Does a Man Need?</li> <li>Article: I want to be rich</li> </ul>	<ul> <li><u>Novel: How Much</u> <u>Land Does a Man</u> <u>Need?</u> (also included at the end of the lesson)</li> <li><u>Article: I want to be</u> rich</li> </ul>	<ul> <li>Developing comprehension strategies</li> <li>Thinking critically about our desires</li> <li>Developing empathy</li> <li>Managing emotions and temptations</li> <li>Exchanging ideas to build shared understanding</li> </ul>
<u>Is the Stock</u> <u>Market Gambling?</u>	<ul> <li>Risk and chance</li> <li>Knowledge, skill, and luck</li> <li>Economic systems and choices</li> </ul>	10	• SS	<ul> <li><u>Video: TED Talk</u> about the stock market</li> <li><u>Article: Investing vs</u> <u>Gambling</u></li> </ul>	<ul> <li><u>Video: TED Talk</u> <u>about the stock</u> <u>market</u></li> <li><u>Article: Investing vs</u> <u>Gambling</u></li> </ul>	<ul> <li>Critical thinking and analysis</li> <li>Understanding complexity in social issues</li> <li>Developing personal and social reflection</li> <li>Ethical judgements</li> </ul>
<u>Lahal Game</u>	<ul> <li>Culture &amp; gambling</li> <li>The ethics of gambling</li> <li>Indigenous games</li> <li>Historical context and the impact of colonialism</li> </ul>	10,11	• SS	• <u>Video: Lahal: A</u> <u>close look at the</u> <u>bone game</u>	• <u>Video: Lahal: A</u> <u>close look at the</u> <u>bone game</u>	<ul> <li>Inquiry and critical thinking skills</li> <li>Evidence gathering and interpretation</li> <li>Communication skills</li> <li>Perspective-taking and ethical reasoning</li> <li>Understanding indigenous cultural practices</li> </ul>

## iMinds Lessons: Gambling Literacy, Grade 10

iMinds v

LESSONS	THEMES/TOPICS	GRADE LEVEL	SUBJECTS*	STIMULI	HANDOUTS	COMPETENCIES/ SKILLS
<u>The Lottery</u>	<ul> <li>Rational vs. Irrational behavior</li> <li>Marketing behavior</li> <li>Fairness</li> </ul>	9,10,11,12	• ELA • Arts	<ul> <li><u>Short story: The</u> <u>Lottery</u></li> <li>Reports: Low- income people spending on lottery</li> </ul>	<ul> <li>Short story: The <u>Lottery</u></li> <li>Handouts at the end of the lesson</li> </ul>	<ul> <li>Critical thinking and reflection</li> <li>Respectful dialogue and diverse perspectives</li> <li>Analyzing marketing ideas</li> <li>Developing creativity and artistic expressions</li> </ul>
<u>Material Wealth</u> and Gambling	<ul> <li>Wealth inequality</li> <li>Socio-economic factors in gambling</li> <li>Psychological drivers of gambling</li> <li>Impact of gambling on low-income communities</li> </ul>	10,11,12	• SS	<ul> <li><u>Video: Wealth</u> inequality in Canada</li> <li><u>Chart: Gambling</u> revenue distributed in fiscal year 2014/15</li> <li><u>Gaming grants paid</u> to community organizations - Final 2014/15 year</li> </ul>	<ul> <li><u>Video: Wealth</u> <u>inequality in</u> <u>Canada</u></li> <li><u>Chart: Gambling</u> <u>revenue distributed</u> <u>in fiscal year</u> <u>2014/15</u></li> <li><u>Gaming grants paid</u> <u>to community</u> <u>organizations -</u> <u>Final 2014/15 year</u></li> </ul>	<ul> <li>Thinking critically about wealth inequality</li> <li>Understanding our relationship to material wealth</li> <li>Self-reflection and decision making</li> <li>Ethical judgment</li> </ul>
<u>True Stories: BC</u> <u>voices on</u> gambling	<ul> <li>Gambling and its emotional impact</li> <li>Assumptions and biases</li> <li>Resilience and recovery</li> <li>Trauma and gambling</li> </ul>	10,11,12	• CR	<ul> <li><u>Visions Journal:</u> <u>Problem gambling</u> <u>and video gaming</u></li> <li>Handouts</li> </ul>	<ul> <li><u>Visions Journal:</u> <u>Problem gambling</u> <u>and video gaming</u></li> <li>Included at the end of the lesson</li> </ul>	<ul> <li>Thinking critically about the impact of gambling on individuals and families</li> <li>Reflecting on assumptions and biases</li> <li>Understanding the role of mental health and trauma in making choices</li> <li>Exchanging ideas to build understanding</li> </ul>