In modern popular culture, Greece and Rome are everywhere—in children’s literature, historical fiction, comics, art, music, fashion, television, film, video games, viral memes, and advertising. This course—which is designed to complement Greek and Roman Studies 204 (“The Ancient World on Film”)—explores how Greek and Roman antiquity has been reimagined and deployed across various media in the popular cultures of the twentieth and twenty-first centuries. From Asterix to Star Trek, from the novels of Mary Renault to the current vogue for Stoicism in Silicon Valley—this course will examine the uses of antiquity in the modern world