Computer Science Major: Graphics & Gaming Option

**Year 1**
- Electives (choose 3) (4.5 units)
- MATH (choose 1) (1.5 units)
- STAT (choose 1) (1.5 units)
- MATH (choose 1) (1.5 units)
- ENGL 135: Academic Reading+Writing
- ENGL 146: The Literature of Our Era
- ENGL 147: Great Moments in English Lit

**Year 2**
- Electives (choose 2) (3.0 units)
- MATH (choose 1) (1.5 units)
- MATH 204: Calculus IV
- STAT (choose 1) (1.5 units)
- STAT 255: Stats for Life Sci/I
- STAT 260: Intro Probability+Stast.I
- MATH 200: Calculus III
- MATH 109: Introduction to Calculus
- MATH 101: Calculus II
- MATH 122: Logic and Foundations
- ENGR 240: Technical Writing

**Year 3**
- Electives (choose 2) - any level (3.0 units)
- MATH (choose 1) (1.5 units)
- MATH 202: Intermed Calc:Csc & Eos
- STAT (choose 1) (1.5 units)
- STAT 255: Stats for Life Sci/I
- STAT 260: Intro Probability+Stast.I
- STAT 260: Stats for Business
- ENGL 145: Academic Reading+Writing
- ENGR 240: Technical Writing

**Year 4**
- Electives (choose 2) - 300 or 400 level (4.5 units)
- MATH (choose 1) (1.5 units)
- MATH 200: Calculus III
- MATH 200: Calculus III
- MATH 202: Intermed Calc:Csc & Eos
- STAT (choose 1) (1.5 units)
- STAT 255: Stats for Life Sci/I
- STAT 260: Intro Probability+Stast.I
- Electives (choose 4) - any level (6.0 units)
- 400 lvl CSC or SENG (choose 1) (1.5 units)
- 400 lvl CSC or SENG (choose 1) (1.5 units)
- Electives (choose 2) - 300 or 400 level (4.5 units)
- Electives (choose 4) - any level (6.0 units)